

```

1
2  !C*** hecmw_update_3_R
3  !C
4  !C   3-DOF, REAL
5  !C
6      subroutine hecmw_update_3_R (hecMESH, VAL, n)
7
8      implicit none
9      integer(kind=kint):: n, ns, nr
10     real(kind=kreal), dimension(3*n) :: VAL
11     real(kind=kreal), dimension(:), allocatable :: WS, WR
12     type (hecmwST_local_mesh) :: hecMESH
13
14     if( hecMESH%n_neighbor_pe == 0 ) return
15     ns = hecMESH%export_index(hecMESH%n_neighbor_pe)
16     nr = hecMESH%import_index(hecMESH%n_neighbor_pe)
17     allocate (WS(3*ns), WR(3*nr))
18
19     call hecmw_solve_SEND_RECV_33                                &
20     & ( n, hecMESH%n_neighbor_pe, hecMESH%neighbor_pe,          &
21     &   hecMESH%import_index, hecMESH%import_item,             &
22     &   hecMESH%export_index, hecMESH%export_item,             &
23     &   WS, WR, VAL , hecMESH%MPI_COMM, hecMESH%my_rank)
24     deallocate (WS, WR)
25
26     end subroutine hecmw_update_3_R
27
28

```